## Maulana Abul Kalam Azad University of Technology, West Bengal

(Formerly West Bengal University of Technology)

## Syllabus for B. Tech in Electronics & Communication Engineering

(Applicable from the academic session 2018-2019)

EC502	Computer Architecture	3L:0T:0P	3 credits
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Basic Structure of Computers, Functional units, software, performance issues software, machine instructions and programs, Types of instructions, Instruction sets: Instruction formats, Assembly language, Stacks, Ques, Subroutines.

Processor organization, Information representation, number formats.

Multiplication & division, ALU design, Floating Point arithmetic, IEEE 754 floating point formats

Control Design, Instruction sequencing, Interpretation, Hard wired control - Design methods, and CPU control unit. Microprogrammed Control - Basic concepts, minimizing microinstruction size, multiplier control unit. Microprogrammed computers - CPU control unit

Memory organization, device characteristics, RAM, ROM, Memory management, Concept of Cache & associative memories, Virtual memory.

System organization, Input - Output systems, Interrupt, DMA, Standard I/O interfaces

Concept of parallel processing, Pipelining, Forms of parallel processing, interconnect network

## **Text/Reference Books:**

- 1. V.Carl Hammacher, "Computer Organisation", Fifth Edition.
- 2. A.S. Tanenbum, "Structured Computer Organisation", PHI, Third edition
- 3. Y.Chu, "Computer Organization and Microprogramming", II, Englewood Chiffs, N.J.,

Prentice Hall Edition

- 4. M.M.Mano, "Computer System Architecture", Edition
- 5. C.W.Gear, "Computer Organization and Programming", McGraw Hill, N.V. Edition
- 6. Hayes J.P, "Computer Architecture and Organization", PHI, Second edition

## **Course Outcomes**

At the end of this course students will demonstrate the ability to

- 1. learn how computers work
- 2. know basic principles of computer's working
- 3. analyze the performance of computers
- 4. know how computers are designed and built
- 5. Understand issues affecting modern processors (caches, pipelines etc.).